Suggested Solutions of Second Midterm Exam

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1 Ultimatum Bargaining

a) The game tree is



b) By backward induction, given s, a best response¹ of player2 is

$$\begin{cases} \text{Accept} & if \ s \le 1\\ \text{Reject} & otherwise \end{cases}$$

Given the best response, player1 will make the offer s = 1, which gives him the highest share. Hence, the subgame perfect equilibrium is $(s = 1, \text{Accept } \forall s \in [0, 1])$.

c) Yes, there is this kind of Nash equilibrium. Consider the following strategy profile,

$$\left(s = \frac{1}{2}, \left\{\begin{array}{cc} \text{Accept} & if \ s = \frac{1}{2} \\ \text{Reject} & otherwise \end{array}\right)\right.$$

It is a Nash equilibrium. For player1, he can only get a positive share when $s = \frac{1}{2}$. For player2, he will accept and get a positive share when $s = \frac{1}{2}$, and feels indifferent between acceptance and rejection when $s \neq \frac{1}{2}$. Hence, given the other's strategy, everyone's strategy is his best response.

¹Note that we pick up a best response that player2 will accept when s = 1. If player2 will reject when s = 1, player1 will make an offer $s \to 1$. At that time, there is no SPE.

2 Long Run-Short Run/Repeated Game

a) The best response is

	C	D
C	$3, 2^*$	0, 0
D	*5,0	*1,1*

Hence, the static Nash Equilibrium is (D, D).

b) Yes it is a subgame perfect equilibrium outcome path when $\delta = \frac{1}{2}$. Consider the following grim trigger strategy: In the first period, both long-run and short-run player play C. After that, the long-run player and sequential short-run ones play C if the outcome was always (C, C) in every previous period; otherwise, they play D. We then show that given the trigger strategy, everyone's strategy is his best response in every subgame:

For the long-run player, in the first period and those subgames that the outcome was always (C, C) in every previous period, playing C is a best response since

$$C : (1-\delta)[3+3\delta+3\delta^2+...] = 3$$

$$D : (1-\delta)[5+\delta+\delta^2+...] = 5-4\delta = 3 \le 3$$

And in the subgames that someone played D in some previous periods, playing D is a best response since

$$C : (1-\delta)[0+\delta+\delta^{2}+...] = \delta = \frac{1}{2}$$
$$D : (1-\delta)[1+\delta+\delta^{2}+...] = 1 \ge \frac{1}{2}$$

For short-run players, in the first period and those subgames that the outcome was always (C, C) in every previous period, playing C is a static best response since $2 \ge 0$. And in the subgames that someone played D in some previous periods, playing D is a static best response since $1 \ge 0$.

From the argument above, we conclude that the trigger strategy is a subgame perfect equilibrium.

c) Yes, there is a subgame perfect equilibrium in which row player's average payoff is 4. Note that $(4,1) = \frac{1}{2}(3,2) + \frac{1}{2}(5,0)$, and the min max is 1 for both players. Hence, (4,1) is in the socially feasible individually rational set. By the Folk Theorem, when players are patient enough (δ is large enough), the average payoff 4 can be supported as a subgame perfect equilibrium.

Stackelberg Equilibrium 3

a) Define (x_n, x_m) are the innovator and imitator's production levels. By backward induction, given x_n , the imitator's profit function is:

$$\pi_m = (20 - x_n - x_m)x_m - 3x_m$$

F.O.C.

$$17 - x_n - 2x_m = 0$$

The best response of the imitator is

$$x_m = \frac{17 - x_n}{2}$$

Given the best response, the innovator's profit function is:

$$\pi_n = (20 - x_n - \frac{17 - x_n}{2})x_n - 3x_n - R$$

F.O.C.

$$\frac{17}{2} - x_n = 0$$

The best response of the innovator is

$$x_n = \frac{17}{2}$$

Hence, the Stackelberg Equilibrium is $(x_n, x_m) = (\frac{17}{2}, \frac{17-x_n}{2})$. b) The equilibrium outcome is $(\frac{17}{2}, \frac{17}{4})$. Hence, the equilibrium profits of the innovator and imitator are

$$\pi_n = \frac{289}{8} - R$$
$$\pi_m = \frac{289}{16}$$

Being imitator is preferable to being innovator if

$$\frac{289}{8} - R \leq \frac{289}{16} \\ R \geq \frac{289}{16}$$