Copyright (C) 2003 David K. Levine

This document is an open textbook; you can redistribute it and/or modify it under the terms of version 1 of the open text license amendment to version 2 of the GNU General Public License. The open text license amendment is published by Michele Boldrin et al at http://levine.sscnet.ucla.edu/general/gpl.htm; the GPL is published by the Free Software Foundation at http://www.gnu.org/copyleft/gpl.html.

Long Run versus Short Run Player

a fixed simultaneous move stage game

Player 1 is long-run with discount factor *d* actions $a^1 \in A^1$ a finite set utility $u^1(a^1, a^2)$

Player 2 is short-run with discount factor 0 actions $a^2 \in A^2$ a finite set utility $u^2(a^1, a^2)$

the "short-run" player may be viewed as a kind of "representative" of many "small" long-run players

- the "usual" case in macroeconomic/political economy models
- the "long run" player is the government
- ♦ the "short-run" player is a representative individual





Example 2: Backus-Driffil

	Low	High
Low	0,0	-2,-1
High	1,-1	-1,0

Inflation Game: LR=government, SR=consumers

consumer preferences are whether or not they guess right

	Low	High
Low	0,0	0,-1
High	-1,-1	-1,0

with a hard-nosed government

Repeated Game

history $h_t = (a_1, a_2, ..., a_t)$

null history h_0

behavior strategies $a_t^i = s^i(h_{t-1})$

long run player preferences average discounted utility

 $(1-\boldsymbol{d})\sum_{t=1}^{T}\boldsymbol{d}^{t-1}u^{i}(a_{t})$

note that average present value of 1 unit of utility per period is 1

Equilibrium

Nash equilibrium: usual definition – cannot gain by deviating

Subgame perfect equilibrium: usual definition, Nash after each history

Observation: the repeated static equilibrium of the stage game is a subgame perfect equilibrium of the finitely or infinitely repeated game

strategies: play the static equilibrium strategy no matter what

"perfect equilibrium with public randomization"

may use a public randomization device at the beginning of each period to pick an equilibrium

key implication: set of equilibrium payoffs is convex

Example: Peasant-Dictator



normal form: unique Nash equilibrium high, eat

	eat	grow
low	0*,1	1,2*
high	0*,1*	3*,0

payoff at static Nash equilibrium to LR player: 0

precommitment or Stackelberg equilibrium precommit to low get 1 mixed precommitment to 50-50 get 2

minmax payoff to LR player: 0

utility to long-run player

```
    mixed precommitment/Stackelberg = 2
    best dynamic equilibrium = ?
    pure precommitment/Stackelberg = 1
    Set of dynamic equilibria
    static Nash = 0
    worst dynamic equilibrium = ?
```

```
\perp minmax = 0
```

Repeated Peasant-Dictator

finitely repeated game final period: high, eat, so same in every period Do you believe this??

Infinitely repeated game

begin by low, grow

if low, grow has been played in every previous period then play low, grow

otherwise play high, eat (reversion to static Nash)

claim: this is subgame perfect

clearly a Nash equilibrium following a history with high or eat SR play is clearly optimal

```
for LR player
may high and get (1 - d)3 + d0
or low and get 1
```

so condition for subgame perfection

$$(1 - d)3 \le 1$$

 $d > 2/3$



General Deterministic Case (Fudenberg, Kreps and Maskin)

 $+\max u^{1}(a)$

mixed precommitment/Stackelberg

 $-\overline{v}^1$ best dynamic equilibrium

pure precommitment/Stackelberg

Set of dynamic equilibria

static Nash

 $- \underline{v}^1$ worst dynamic equilibrium

+ minmax

 \perp min $u^1(a)$

Characterization of Equilibrium Payoff $a = (a^1, a^2)$ where a^2 is a b.r. to a^1

a represent play in the first period of the equilibrium

 $w^{1}(a^{1})$ represents the equilibrium payoff beginning in the next period

$$v^{1} \ge (1 - d)u^{1}(a^{1}, a^{2}) + dw^{1}(a^{1})$$
$$v^{1} = (1 - d)u^{1}(a^{1}, a^{2}) + dw^{1}(a^{1}), a^{1}(a^{1}) > 0$$
$$\underline{v}^{1} \le w^{1}(a^{1}) \le \overline{v}^{1}$$

strategy: impose stronger constraint using *n* static Nash payoff for best equilibrium $n \le w^1(a^1) \le \overline{v}^1$ for worst equilibrium $\underline{v}^1 \le w^1(a^1) \le n$ avoids problem of best depending on worst remark: if we have static Nash = minmax then no computation is neede for the worst, and the best calculation is exact.

max problem
fix
$$\mathbf{a} = (\mathbf{a}^1, \mathbf{a}^2)$$
 where \mathbf{a}^2 is a b.r. to \mathbf{a}^1
 $\overline{v}^1 \ge (1 - \mathbf{d})u^1(a^1, \mathbf{a}^2) + \mathbf{d}w^1(a^1)$
 $\overline{v}^1 = (1 - \mathbf{d})u^1(a^1, \mathbf{a}^2) + \mathbf{d}w^1(a^1), \mathbf{a}^1(a^1) > 0$
 $n^1 \le w^1(a^1) \le \overline{v}^1$

how big can $w^1(a^1)$ be in = case?

Biggest when $u^1(a^1, \mathbf{a}^1)$ is smallest, in which case $w^1(a^1) = \overline{v}^1$ $\overline{v}^1 = (1 - \mathbf{d})u^1(a^1, \mathbf{a}^2) + \mathbf{d}\overline{v}^1$

conclusion for fixed a

$$\min_{a^{1}|\mathbf{a}(a^{1})>0} u^{1}(a^{1}, \mathbf{a}^{2})$$

i.e. worst in support
$$\overline{v}^{1} = \max_{\mathbf{a}^{2} \in BR^{2}(\mathbf{a}^{1})} \min_{a^{1}|\mathbf{a}(a^{1})>0} u^{1}(a^{1}, \mathbf{a}^{2})$$

observe:

mixed precommitment $\geq \overline{v}^1 \geq$ pure precommitment

Peasant-Dictator Example

	eat	grow
low	0*,1	1,2*
high	0*,1*	3*,0

<i>p</i> (low)	BR	worst in support
1	grow	1
½< <i>p</i> <1	grow	1
p=1/2	any mixture	\leq 1 (low)
0< <i>p</i> <½	eat	0
p=0	eat	0

check:
$$w^1(a^1) = \frac{\overline{v}^1 - (1 - d)u^1(a^1, a^2)}{d} \ge n^1$$

as $d \to 1$ then $w^1(a^1) \to \overline{v}^1 \ge n^1$

min problem fix $\mathbf{a} = (\mathbf{a}^1, \mathbf{a}^2)$ where \mathbf{a}^2 is a b.r. to \mathbf{a}^1

```
\underline{v}^{1} \ge (1 - \boldsymbol{d})u^{1}(a^{1}, \boldsymbol{a}^{2}) + \boldsymbol{d}w^{1}(a^{1})\underline{v}^{1} \le w^{1}(a^{1}) \le n^{1}
```

Biggest $u^1(a^1, a^1)$ must have smallest $w^1(a^1) = \underline{v}^1$

$$\underline{v}^{1} = (1 - \boldsymbol{d})u^{1}(a^{1}, \boldsymbol{a}^{2}) + \boldsymbol{d}\underline{v}^{1}$$

conclusion

$$\underline{v}^1 = \max u^1(a^1, \boldsymbol{a}^2)$$

or

$$\underline{v}^{1} = \min_{\boldsymbol{a}^{2} \in BR^{2}(\boldsymbol{a}^{1})} \max u^{1}(a^{1}, \boldsymbol{a}^{2})$$

that is, constrained minmax

Example

	L	М	R
U	0,-3	1,2	0,3
D	0,3*	2,2	0,0

static Nash gives 0

minmax gives 0

worst payoff in fact is 0

pure precommitment also 0

mixed precommitment

p is probability of up

to get more than 0 must get SR to play M $-3p + (1-p)3 \le 2$ and $3p \le 2$

```
first one

-3p + (1-p)3 \le 2

-3p - 3p \le -1

p \ge 1/6
```

second one

 $3p \le 2$ $p \le 2/3$

want to play D so take p = 1/6

get 1/6 + 10/6 = 11/6

```
utility to long-run player
```

 $\perp \max u^1(a)=2$

```
mixed precommitment/Stackelberg=11/16
```

```
\overline{v}^1 best dynamic equilibrium=1
```

pure precommitment/Stackelberg=0

Set of dynamic equilibria

```
static Nash=0
```

 v^{1} worst dynamic equilibrium=0

```
_ minmax=0
```

```
_min u^1(a)=0
```

calculation of best dynamic equilibrium payoff

p is probability of up

р	BR^2	worst in support
<1/6	L	0
1/6< <i>p</i> <5/6	М	1
p>5/6	R	0

so best dynamic payoff is 1

Moral Hazard

choose $a^i \in A$

observe $y \in Y$

r(y|a) probability of outcome given action profile

private history: $h^i = (a_1^i, a_2^i, ...)$ public history: $h = (y_1, y_2, ...)$

strategy $s^{i}(h^{i},h) \in \Delta(A^{i})$

"public strategies", perfect public equilibrium

Moral Hazard Example

mechanism design problem

each player is endowed with one unit of income

players independently draw marginal utilities of income $h \in \{\hbar, h\}$

player 2 (SR) has observed marginal utility of income player 1 (LR) has unobserved marginal utility of income

player 2 decides whether or not to participate in an insurance scheme

player 1 must either announce his true marginal utility or he may announce \hbar independent of his true marginal utility

non-participation: both players get $g = \frac{\hbar + h}{2}$

participation: the player with the higher marginal utility of income gets both units of income

normal form

non-participation participate

truth

lie

<i>g</i> , <i>g</i>	$\frac{\hbar+g}{2}, \frac{\hbar+g}{2}$
g,g	$\frac{3\mathbf{g}}{2}, \frac{\mathbf{h}}{2}$

 $p^* = \frac{h}{g}$ makes player 2 indifferent



moral hazard case

player 1 plays "truth" with probability p^* or greater player 2 plays "participate"

$$\overline{v} = (1 - d) \frac{\hbar + g}{2} + d \left\| \frac{1}{2} w(\underline{h}) + \frac{1}{2} w(\hbar) \right\|$$
$$\overline{v} \ge (1 - d) \frac{3g}{2} + dw(\hbar)$$
$$\overline{v} \ge w(\underline{h}), w(\hbar)$$

 $w(\bar{h})$ must be as large as possible, so inequality must bind; $w(h) = \bar{v}$

$$\overline{v} = (1 - \boldsymbol{d})\frac{3\boldsymbol{g}}{2} + \boldsymbol{d}w(\boldsymbol{\hbar})$$

solve two equations

$$\overline{v} = \hbar - \frac{g}{2}$$
$$w(\hbar) = \frac{\overline{v} - (1 - d)3g/2}{d}$$

check that $w(\hbar) \ge g$

leads to
$$d \ge 2 \left| \frac{\hbar}{2} - \frac{\hbar}{g} \right|$$

from d < 1 this implies

 $\overline{h} > 3\underline{h}$